


1st/2nd seat	HCP count	ALL seats	HCP count	3rd/4th seat	HCP count	SHAPES :	
 A+any K= 8p. if no more Honor <i>Player N/E:</i>	Stiff K counts only with an Ace Stiff Q or J does not count if 2x Tenace J : 1x deduction	ALL seats Stiff K counts only with an Ace Stiff Q or J does not count if 2x Tenace J : 1x deduction	lonely J= 0 p. deduct. Q-Parade stiff KQ = 4p.	after PASS	A only = 6p. K+ any Q = 6p. if no more Hon.	BALANCED	4333 up to 7222
				REGRESSION © Marcel den Broeder	if no more Hon.	DELTA	4441 up to 7330
						DELTEX	8+c 1-suiter
						EXTREME	7+/4 or 5+/6+
						ALL Seats	
1st/2nd Seat	HCP	meaning	forcing?	3rd/4th Seat	HCP	meaning	forcing?
PASS	13+	any shape	yes	1 <sup>♠</sup>	6-11	part bal.shapes1 «/2 “ openings	yes
	12+	s/v Deltex/Extreme		1 <sup>♠</sup>	12+	any shape	
1 <sup>♠</sup>	8-12	any s/v Delta	yes	1 <sup>♠</sup> / 2 <sup>♠</sup>	6-11   5/6-10	Delta   Deltex	yes
	7-11 (12)	any s/v Deltex		2 <sup>♠</sup> / 4 <sup>♠</sup>	5/6-10	Extreme openings	yes
1 <sup>♠</sup>	8-12	any s/v Delta	yes	1 <sup>♠</sup>	13+   15/16+	Relay minor   Major, rare exit	yes
	7-11 (12)	any s/v Deltex		1M   2/3x   •	0+ / 15 with M	nat./semi nat.   nat.   conv.	1M yes   no   yes
1 <sup>♠</sup>	0-7	any shape (no Extreme 7p.)	no	1 <sup>♠</sup>	13+	Relay	yes
				1 <sup>♠</sup>	13-18	any 4333/4432	no (even 2 <sup>♠</sup> 443)
1 <sup>♠</sup>	8-12	Bal. any 4333/4432, 5M4?22 any 5332 no 2 or 3 toph.in 5c	no	1 <sup>♠</sup>	19-22	any 4333/4432	no
				2 <sup>♠</sup>	8+   13-15	5+ <sup>♠</sup> weakly inv.♠ 13-15 no 3cM	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=? or 5 <sup>♠</sup> 4?22	no= rare 0-7p. and no <sup>♠</sup>   OR « 8p.	2 <sup>♠</sup>	13- 15/16	5+ <sup>♠</sup> + 4cM	no
				2 <sup>♠</sup>	13- 15/16	5c <sup>♠</sup> + 4c «	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=? or 5 <sup>♠</sup> 4?22	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	2 <sup>♠</sup> / 4x   •	5-12	nat.   conventional	no   yes
				1 <sup>♠</sup>	13+	Relay	yes
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=? or 5 <sup>♠</sup> 4?22	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	1 <sup>♠</sup>	7/8-13	Balanced OR 55m21	no
				2 <sup>♠</sup> / 2 <sup>♠</sup>	8-13	5+c	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	2 <sup>♠</sup>	6-9   10-12	5/5m30 or 5/5M 10-12=Vul.	yes
				3 <sup>♠</sup> / 3 <sup>♠</sup>	7-12	6+c. at least 1 Toph. (not solid)	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	3 <sup>♠</sup>	12	any solid 1-suiter + a side King	no
				1 <sup>♠</sup>	13+	Relay, (less = fit+ s/v no barr.)	yes
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	2 <sup>♠</sup>	0-11	at least 2c <sup>♠</sup>	no
				2 <sup>♠</sup> / 2 <sup>♠</sup>	8-13	5+c	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	2 <sup>♠</sup>	12-14	invitational	no
				3 <sup>♠</sup>	7-12	fit, weakly inviatational	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	3 <sup>♠</sup> / 3 <sup>♠</sup>	7-12	at least 6c	no
				3 <sup>♠</sup>	12-15	to play	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	2 <sup>♠</sup>	13+	Relay, (less = fit+ s/v no barr.)	yes
				rest	see 1 <sup>♠</sup> opening	same/same principle 1 <sup>♠</sup> opening	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	2 <sup>♠</sup>	13+	Relay, (less = fit+ s/v «)	yes
				2 <sup>♠</sup>	0-11	at least 2c <sup>♠</sup>	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	2 <sup>♠</sup>	8-13	5+c «	no
				2 <sup>♠</sup>	9-12	well fit. and minor s/v	yes
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	3 <sup>♠</sup>	7-12	at least 6c <sup>♠</sup>	no
				3 <sup>♠</sup>	7-12	at least 6c <sup>♠</sup> (if 5c then s/v <sup>♠</sup> )	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	3 <sup>♠</sup>	7-12	fit weakly invitational	no
				3 <sup>♠</sup>	7-12	at least 6c «	no
1 <sup>♠</sup>	8-12	5 <sup>♠</sup> 332 with 2 or 3 toph. in 5c 6 <sup>♠</sup> 322 toph.=?	no if s/v <sup>♠</sup> and weak OR 8-11 bal.	3 <sup>♠</sup>	12-15	to play	no
				2 <sup>♠</sup>	13+	Relay (if less great fit, no s/v)	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	2 <sup>♠</sup>	0-11	at least 2c «	no
				2 <sup>♠</sup>	9-12	well fit + any s/v	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	3 <sup>♠</sup>	7-12	at least 6c <sup>♠</sup> (if 5c then s/v «)	no
				3 <sup>♠</sup>	7-12	at least 6c <sup>♠</sup>	no
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	3 <sup>♠</sup>	7-12	at least 6c <sup>♠</sup> (if 5c then s/v «)	no
				3 <sup>♠</sup>	7-12	fit, weakly inviatational	no
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	3 <sup>♠</sup>	12-15	to play	no
				2 <sup>♠</sup>	12+	Relay	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	2 <sup>♠</sup>	0+	Relay, can be 12+ (tactical)	yes
				3 <sup>♠</sup> / 3 <sup>♠</sup>	7-12	at least 6c and s/v «	no
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	3 <sup>♠</sup>	7-12	at least 6c « and s/v «	no
				3 <sup>♠</sup>	preemptive	bid your 7c	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	4x / 5x	preemptive	natural   4M can be strong(er)!	no
				4 <sup>♠</sup>	preemptive	bid your 7c	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	2 <sup>♠</sup>	12+	if less then fitting, re. s/v too!	yes
				3 <sup>♠</sup>	0-12	yes: 10-11 4c <sup>♠</sup>	depends
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	else	invite/ barrage	special meanings	depends
				3 <sup>♠</sup>	12+	if less then fitting, re s/v too!	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	3 <sup>♠</sup>	0-12	yes: 10-11 4c <sup>♠</sup>	depends
				else	invite/barrage	special meanings	depends
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	3 <sup>♠</sup>	12+	if less then fitting re. s/v too!	yes
				3 <sup>♠</sup>	0-12	yes: 10-11 4c <sup>♠</sup>	depends
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	else	invite/barrage	special meanings	depends
				3 <sup>♠</sup>	12+	less if fitting, re. s/v too!	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	3 <sup>♠</sup>	12+	less if fitting re. s/v too!	yes
				3 <sup>♠</sup>	12+	less if fitting re. s/v too!	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	else	invite/barrage	special meanings	depends
				3 <sup>♠</sup>	12+	less if fitting, re. s/v too!	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	3 <sup>♠</sup>	12+	less if fitting, re. s/v too!	yes
				else	invite/barrage	special meanings	depends
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	3 <sup>♠</sup>	12+	less if fitting, re. s/v too!	yes
				4 <sup>♠</sup>	12+	less if fitting, re. s/v too!	yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	4 <sup>♠</sup> or 4 <sup>♠</sup>	0+	to play	no
				4 <sup>♠</sup> / 4 <sup>♠</sup>	sleminvite		yes
1 <sup>♠</sup>	8-12	any 7222 rare V/nV any 6322	yes no= very rare 6+ <sup>♠</sup>	4 <sup>♠</sup>	12+	relay	yes
				4 <sup>♠</sup>	12+	relay	yes